## DIATHEMATIKON PROGRAMMA CROSS-THEMATIC CURRICULUM FRAMEWORK FOR MUSIC

## 1. Teaching/learning aim

Music education primarily aims to develop and cultivate pupils' aesthetic sensitivity and creative ability when listening, performing and composing music. Therefore music in the curriculum is promoted as a form of artistic expression and creation.

Through active listening, performing and composing activities, music education aims also to give pupils opportunities for self-expression, creativity and personal development.

			Indicative
	<b>Content Guiding</b>	General Goals	Fundamental
Levels	Principles	(Knowledge, skills, attitudes and	<b>Cross-thematic</b>
		values)	Concepts
		Pupils should:	
1 <sup>st</sup>	Controlling	learn to appreciate and enjoy music;	Time
(Kinder-	sounds made by		Change
garten,	the voice and a	perform simple rhythmic and me-	Tradition
1 <sup>st</sup> 2 <sup>nd</sup>	range of instru-	lodic patterns;	Culture
grades of	ments - Perform-		Notation
Primary	ing	sing songs in groups and as a class;	Sound
school)			Recurrence
		play a variety of simple instruments,	Communication
		controlling the sounds they make;	Cooperation
			Interaction
		identify sounds and relate them to	
		pictures from nature, including ani-	
		mal sounds, and the urban working	
		environment.	

## 2. Content Guiding Principles, General Goals, Indicative Fundamental Crossthematic Concepts

	Creating and de-	explore, create, select and organize	Notation
	veloping musical	sounds in simple structures;	Structure
	ideas - Compos-		System
	ing	record their compositions for later	Time-Space
		recall, using symbols and recording	Sound
		equipment.	Timbre
			Symmetry
			Cooperation
			Interaction
			Culture
			Tradition
	Responding and	listen attentively to various kinds of	Change/
	revising - Evalu-	music and identify basic musical	Development
	ating	elements;	Notation
			Sound
		use basic music vocabulary.	Communication
			Interaction
	Listening and	listen attentively, internalize and re-	Sound
	applying knowl-	call sounds;	Recurrence
	edge		System
		structure and use expressively the	Notation
		following musical elements: pitch,	Communication
		duration, dynamics and tempo.	Interaction
2 <sup>nd</sup>	Controlling	perform more sophisticated rhythmic	Time
(3 <sup>rd</sup> , 4 <sup>th</sup> ,	sounds made by	patterns, using musical symbols;	Change
5 <sup>th</sup> and 6 <sup>th</sup>	the voice and a		Tradition
grades of	range of instru-	sing songs and play music from dif-	Culture
Primary	ments - Perform-	ferent times and cultures.	Notation
school)	ing		Sound
			Recurrence
			Communication
			Cooperation
			Interaction

Creating and de-	invent and develop musical ideas	Notation
veloping musical	with a simple structure;	Structure
ideas - Compos-		System
ing	compose and record music, using	Time-Space
	musical symbols.	Sound
		Symmetry
		Dependence
		Communication
		Cooperation
		Interaction
		Culture
		Tradition
Responding and	listen attentively to various kinds of	Change/
revising - Evalu-	music and identify basic musical	Development
ating	elements with increasing accuracy;	Notation
		Sound
	Justify their music preferences, using	Conflict
	simple terms	Collaboration
		Communication
		Interaction
Listening and	listen attentively, internalize and re-	Space-Time
applying knowl-	call sounds with increasing music	Sound
edge	memory;	Recurrence
		System
	explore, select and order sounds, cre-	Notation
	ating compositions that have a sim-	Communication
	ple structure and make expressive	Interaction
	use of some of the musical elements,	
	including pitch, duration, dynamics	
	and tempo;	
	realize that music can be produced	
	from a wide range of sources and can	

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		be recorded in and communicated	
		through conventional staff notation;	
		identify ways in which music crea-	
		tion and expression are influenced by	
		time and place.	
3 <sup>rd</sup>	Controlling	play a variety of music from conven-	Notation
Junior	sounds made by	tional staff notation;	Cooperation
High	the voice and a		Interaction
school	range of instru-	sing and play a more sophisticated	Change/
	ments - Perform-	music repertoire individually, in	Development
	ing	pairs, in groups and as a class;	Time-Space
			Sound
		develop the ability to listen to other	Symmetry
		performers while singing songs in	Balance
		two parts or playing pieces which	Communication
		have several parts (part-singing and	Interaction
		playing);	Culture
			Tradition
		plan, present and evaluate their own	
		work.	
	Creating and de-	Improvise, compose and revise	Change
	veloping musical	rhythmic and melodic ideas in pairs,	Cooperation
	ideas - Compos-	groups or individually;	Notation
	ing		Space
		Develop an understanding of har-	Sound
		mony and refine their ability in part-	Symmetry
		singing;	Dependence
			Communication
		Evaluate and revise their composi-	Interaction
		tions.	
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Responding and	recognize and identify musical ele-	Change/
revising - <b>Evalu-</b>	ments, including long rhythmic and	Development
-		-
ating	melodic patterns, in a wide range of	Space-Time
	vocal and instrumental music;	Sound
		Notation
	display a knowledge of music from	System
	different musical traditions.	Symmetry
		Communication
		Dependence
		Interaction
		Culture
		Tradition
Listening and	listen, recognize, internalize and re-	Space-Time
applying knowl-	call sounds;	Sound
edge		Recurrence
	identify the resources, the conven-	System
	tions and the process of composing	Notation
	music, including the use of informa-	Communication
	tion technology, conventional staff	Interaction
	notation and other kinds of notation;	
	identify ways in which musical crea-	
	tion and performance is influenced	
	by the environment in which music	
	takes place.	